Global Animation and Design Software Market 2014-2018

Description: About Animation and Design Software

Animation software is a tool that enables the creation of images that appear to be moving and visual effects with the help of computer graphics. There are two types of animation software: 2D and 3D animation software. 2D animation software enables the creation of a series of images with the help of several frames in a short time span. The images that appear to be moving are created with the help of computer programs, and this requires creative skills. 3D animation software is the upgraded version of 2D animation software. 3D animation is the combination of modeling, animating, and rendering techniques. In 3D animation, animators model an object, animate the model in a 3D environment, and then render its image for the final output. 3D and 2D animation software are used to create high-end games, high-end computer graphics, animated movies, web pages, and animated study materials, and to provide special effects in movies.

The analysts forecast the Global Animation and Design Software market to grow at a CAGR of 15.09 percent over the period 2013-2018.

Covered in this Report
The Global Animation and Design Software market can be segmented into two software segments: 3D Animation Software and 2D Animation Software.

The report, Global Animation and Design Software market 2014-2018, has been prepared based on an in-depth market analysis with inputs from industry experts. The report covers the Americas, and the EMEA and APAC regions; it also covers the Global Animation and Design Software market landscape and its growth prospects in the coming years. The report also includes a discussion of the key vendors operating in this market.

Key Regions
- Americas
- APAC
- EMEA

Key Vendors
- Adobe Systems
- Autodesk
- Side Effects Software
- Toon Boom Animation

Other Prominent Vendors
- Credo Interactive
- Electric Image Animation System
- Electric Rain
- MAXON Computer
- Newtek
- Smith Micro Software

Market Drivers
- Increased Need for Animation in Movies
- For a full, detailed list, view our report

Market Challenges
- High Cost of Animation Content in Developing Countries
- For a full, detailed list, view our report

Market Trends
- Increased Need for Animation from Individuals
- For a full, detailed list, view our report
Key Questions Answered in this Report
- What will the market size be in 2018 and what will the growth rate be?
- What are the Key Market Trends?
- What is driving this market?
- What are the challenges to market growth?
- Who are the key vendors in this market space?
- What are the market opportunities and threats faced by the key vendors?
- What are the strengths and weaknesses of the key vendors

The report is also available as part of our annual subscription offer. Please get in touch with our customers service team in order to find out more.

Contents:
01. Executive Summary
02. List of Abbreviations
03. Scope of the Report
03.1 Market Overview
03.2 Product Offerings
04. Market Research Methodology
04.1 Market Research Process
04.2 Research Methodology
05. Introduction
06. Market Landscape
06.1 Market Overview
06.2 Market Size and Forecast
06.3 Five Forces Analysis
07. Market Segmentation by Technology
07.1 Global Animation and Design Software Market by Technology 2013-2018
07.2 Global Animation and Design Software market for 3D Animation Software
07.2.1 Market Size and Forecast
07.3 Global Animation and Design Software market for 2D Animation Software
07.3.1 Software Market Size and Forecast
08. Global Ranking of Animation and Design Software Market by End-users 2013
09. Geographical Segmentation
09.1 Global Animation and Design Software Market by Geographical Segmentation 2013-2018
09.2 Global Animation and Design Software Market in the Americas
09.2.1 Market Size and Forecast
09.3 Global Animation and Design Software Market in the EMEA Region
09.3.1 Market Size and Forecast
09.4 Global Animation and Design Software Market in the APAC Region
09.4.1 Market Size and Forecast
10. Key Leading Country
10.1 US
11. Buying Criteria
12. Market Growth Drivers
13. Drivers and their Impact
14. Market Challenges
15. Impact of Drivers and Challenges
16. Market Trends
17. Trends and their Impact
18. Vendor Landscape
18.1 Competitive Scenario
18.2 Other Prominent Vendors
19. Key Vendor Analysis
19.1 Adobe Systems
19.1.1 Key Facts
19.1.2 Business Overview
19.1.3 Business Segmentation by Revenue 2013
19.1.4 Business Segmentation by Revenue 2012 and 2013
19.1.5 Geographical Segmentation by Revenue 2013
19.1.6 Business Strategy
19.1.7 Recent Developments
19.1.8 SWOT Analysis
19.2 Autodesk
19.2.1 Key Facts
19.2.2 Business Overview
19.2.3 Business Segmentation by Revenue 2014
19.2.4 Business Segmentation by Revenue 2013 and 2014
19.2.5 Geographical Segmentation by Revenue 2014
19.2.6 Business Strategy
19.2.7 Recent Developments
19.2.8 SWOT Analysis
19.3 Side Effects Software
19.3.1 Key Facts
19.3.2 Business Overview
19.3.3 Product Segmentation
19.3.4 Key Products
19.3.5 Business Strategy
19.3.6 Recent Developments
19.3.7 SWOT Analysis
19.4 Toon Boom Animation
19.4.1 Key Facts
19.4.2 Business Overview
19.4.3 Recent Developments
19.4.4 SWOT Analysis
20. Other Reports in this Series

List of Exhibits
Exhibit 1: Market Research Methodology
Exhibit 2: Global Animation and Design Software market 2013-2018 (US$ million)
Exhibit 3: Global Animation and Design Software Market by Technology 2013-2018
Exhibit 4: Global Animation and Design Software Market by Technology 2013
Exhibit 5: Global Animation and Design Software market for 3D Animation Software 2013-2018 (US$ million)
Exhibit 6: Global Animation and Design Software market for 2D Animation Software 2013-2018 (US$ million)
Exhibit 7: Global Ranking of Animation and Design Software market by End-users 2013
Exhibit 8: Global Animation and Design Software market by End-users 2013
Exhibit 9: Global Animation and Design Software Market by Geographical Segmentation 2013-2018
Exhibit 10: Global Animation and Design Software Market by Geographical Segmentation 2013
Exhibit 11: Global Animation and Design Software Market in the Americas 2013-2018 (US$ million)
Exhibit 12: Global Animation and Design Software Market in the EMEA Region 2013-2018 (US$ million)
Exhibit 13: Global Animation and Design Software Market in the APAC Region 2013-2018 (US$ million)
Exhibit 16: Adobe Systems: Geographical Segmentation by Revenue 2013
Exhibit 17: Global Animation and Design Software market: Business Segmentation by Revenue 2014
Exhibit 18: Global Animation and Design Software market: Business Segmentation by Revenue 2013 and 2014 (US$ million)
Exhibit 19: Global Animation and Design Software market: Geographical Segmentation by Revenue 2014
Exhibit 20: Side Effects Software: Product Segmentation
Exhibit 21: Side Effects Software: Key Products

Ordering:
Order by Fax - using the form below
Order by Post - print the order form below and send to
Research and Markets,
Guinness Centre,
Taylors Lane,
Dublin 8,
Ireland.
Fax Order Form
To place an order via fax simply print this form, fill in the information below and fax the completed form to 646-607-1907 (from USA) or +353-1-481-1716 (from Rest of World). If you have any questions please visit http://www.researchandmarkets.com/contact/

Order Information
Please verify that the product information is correct and select the format(s) you require.

Product Name: Global Animation and Design Software Market 2014-2018
Web Address: http://www.researchandmarkets.com/reports/3036738/
Office Code: SCBRQER2

Product Formats
Please select the product formats and quantity you require:

<table>
<thead>
<tr>
<th>Quantity</th>
<th>Price</th>
</tr>
</thead>
<tbody>
<tr>
<td>Electronic (PDF) - Single User:</td>
<td>USD 2500</td>
</tr>
<tr>
<td>Electronic (PDF) - 1 - 5 Users:</td>
<td>USD 2800</td>
</tr>
<tr>
<td>Electronic (PDF) - Site License:</td>
<td>USD 3500</td>
</tr>
<tr>
<td>Electronic (PDF) - Enterprisewide:</td>
<td>USD 10000</td>
</tr>
</tbody>
</table>

Contact Information
Please enter all the information below in BLOCK CAPITALS

Title: Mr ☐ Mrs ☐ Dr ☐ Miss ☐ Ms ☐ Prof ☐
First Name: __________________________ Last Name: __________________________
Email Address: * __________________________
Job Title: __________________________
Organisation: __________________________
Address: __________________________
City: __________________________
Postal / Zip Code: __________________________
Country: __________________________
Phone Number: __________________________
Fax Number: __________________________

* Please refrain from using free email accounts when ordering (e.g. Yahoo, Hotmail, AOL)
Payment Information

Please indicate the payment method you would like to use by selecting the appropriate box.

☐ Pay by credit card: You will receive an email with a link to a secure webpage to enter your credit card details.

☐ Pay by check: Please post the check, accompanied by this form, to:
Research and Markets,
Guinness Center,
Taylors Lane,
Dublin 8,
Ireland.

☐ Pay by wire transfer: Please transfer funds to:
Account number 833 130 83
Sort code 98-53-30
Swift code ULSBIE2D
IBAN number IE78ULSB98533083313083
Bank Address Ulster Bank,
27-35 Main Street,
Blackrock,
Co. Dublin,
Ireland.

If you have a Marketing Code please enter it below:

Marketing Code: ____________________________

Please note that by ordering from Research and Markets you are agreeing to our Terms and Conditions at http://www.researchandmarkets.com/info/terms.asp

Please fax this form to:
(646) 607-1907 or (646) 964-6609 - From USA
+353-1-481-1716 or +353-1-653-1571 - From Rest of World