Video Games - Global Strategic Business Report

Description: This report analyzes the worldwide markets for Video Games in US$ Million by the following Platforms: Console Games, Handheld Games, PC Games (Digital and Boxed), Online Games, and Wireless Games.

The report provides separate comprehensive analytics for the US, Canada, Japan, Europe, Asia-Pacific, Middle East, and Latin America. Annual estimates and forecasts are provided for the period 2013 through 2020. Also, a seven-year historic analysis is provided for these markets. Market data and analytics are derived from primary and secondary research. Company profiles are primarily based on public domain information including company URLs.

The report profiles 137 companies including many key and niche players such as:

- Activision Blizzard, Inc.
- Atari, Inc.
- Capcom Co., Ltd.
- Electronic Arts, Inc.
- iWin, Inc.

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Intergi Introduces Game Distribution and In-game Video AD Solution
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Kickstarter.com Launches Orbital Blaster
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SingTel Acquires Minority Stake in The Mobile Gamer
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