Virtual Reality (VR) - Global Strategic Business Report

Description: This report analyzes the worldwide markets for Virtual Reality (VR) in US$ Thousand. The report provides separate comprehensive analytics for the US, Canada, Japan, Europe, Asia-Pacific, and Rest of World. Annual estimates and forecasts are provided for the period 2015 through 2020. Market data and analytics are derived from primary and secondary research. Company profiles are primarily based on public domain information including company URLs.

The report profiles 125 companies including many key and niche players such as -

- Avegant Corp.
- Barco N.V
- CyberGlove Systems LLC
- DeepStream VR
- EON Reality Inc.

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6. FOCUS ON SELECT PLAYERS
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Barco N.V (Belgium)
CyberGlove Systems LLC (US)
DeepStream VR (US)
EON Reality Inc. (US)
Google Inc. (US)
Kopin Corporation, Inc. (US)
Leap Motion, Inc. (US)
Oculus VR, LLC (US)
Qualcomm, Inc. (US)
Rockwell Collins (US)
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The United States (73)
Canada (6)
Japan (3)
Europe (33)
- France (6)
- Germany (4)
- The United Kingdom (3)
- Spain (1)
- Rest of Europe (19)
Asia-Pacific (Excluding Japan) (11)
Latin America (1)
Middle East (1)

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