Animation Software - Global Strategic Business Report

Description:
The report provides separate comprehensive analytics for the US, Canada, Japan, Europe, Asia-Pacific, Latin America, and Rest of World. Annual estimates and forecasts are provided for the period 2015 through 2022. Also, a six-year historic analysis is provided for these markets. Market data and analytics are derived from primary and secondary research.

This report analyzes the worldwide markets for Animation Software in US$ Thousand. The Global market is also analyzed by the following Segments: 3D Animation Software, and 2D Animation Software.

Company profiles are primarily based on public domain information including company URLs. The report profiles 46 companies including many key and niche players such as -

- Adobe Systems Incorporated
- Autodesk, Inc.
- Autodesk Media and Entertainment
- BIONATICS
- Caligari Corporation

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Blender

Anime Studio

Cinema 4D Studio

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Autodesk Softimage

Modo

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Toon Boom Animation Partners with Guru Studio
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Autodesk Media and Entertainment (Canada)
BIONATICS (France)
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Corel Corporation (Canada)
Corus Entertainment, Inc. (Canada)
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Electric Image, Inc. (US)
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   The United States (20)
   Canada (5)
   Japan (1)
   - Europe (19)
     - France (3)
     - Germany (4)
     - The United Kingdom (8)
     - Rest of Europe (4)
   Asia-Pacific (Excluding Japan) (2)

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